

## Fractal Paint Help Index

The Index lists Help topics available for Fractal Paint. Use the scroll bar to see entries not currently visible in the Help window.

To learn how to use Help, press F1 or choose Using Help from the Help menu.

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### Commands

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## **File Menu Commands**

Use the scroll bar to see more commands.

### **New**

Starts a new drawing.

When you choose New, Fractal Paint lets you save changes to the current drawing.

Fractal Paint starts the new drawing with the settings specified with the View Page dialog box.

### **Open**

Opens an existing file.

### **Save**

Saves changes to the current drawing.

### **Save As**

Saves a new or existing drawing.

A dialog box appears for to confirm or enter a file name.

### **Print**

Prints the current drawing.

### **Exit**

Closes the current drawing and exits Fractal Paint.

If the drawing is unsaved, Fractal Paint lets you save the drawing before exiting.

## **Edit Menu Commands**

Use the scroll bar to see more commands.

### **Undo**

Undoes the most recent drawing or editing action.

### **Cut**

Moves the selected object from your drawing onto the Clipboard, erasing the previous Clipboard contents.

### **Copy**

Copies the selected object from your drawing onto the Clipboard, leaving the defined area in your drawing intact and erasing the Clipboard's previous contents.

### **Paste**

Inserts the Clipboard contents into the drawing. The clipboard should be holding a valid FPL object.

### **Clear**

Deletes the selected object from the drawing. The object is not placed in the clipboard. The clipboard contents are not affected.

### **Select Next**

If objects are stacked on top of each other, select next allows you to select the next object in the stack.

### **Select Previous**

If objects are stacked on top of each other, select previous allows you to select the previous object in the stack.

## **View Menu Commands**

Use the scroll bar to see more commands.

### **Fit in Window**

Scales the current drawing to fit entirely in the drawing window.

### **Actual Size**

Scales the current drawing so that the entire drawing is 10000 x 10000 pixels in size. The drawing window is then a window into this view.

### **2 X**

Scales the current drawing to be twice as big as the drawing window.

### **3 X**

Scales the current drawing to be three times as big as the drawing window.

### **4 X**

Scales the current drawing to be four times as big as the drawing window.

### **Page**

Brings up a dialog box to specify physical page size and margins.

## **Program Menu Commands**

Use the scroll bar to see more commands.

### **Edit**

Brings up the Edit window containing the FPL program that describes the current drawing.

You can edit the FPL program in the edit window. This provides an alternate way to edit your current drawing.

### **Print**

Prints the FPL program that describes the current drawing.

### **Run**

Runs the FPL program that describes the current drawing.

This command is commonly used to redraw the screen.

## **Draw Menu Commands**

Use the [scroll bar](#) to see more commands.

### **Define base shape**

Brings up the dialog box to define the base shape for a simply generated fractal. The dialog box allows you to define the base shape by moving a "turtle" around the dialog box's drawing area.

### **Define L-systems**

Brings up the dialog box used to define L-systems. In this box you can directly define a new L-system, edit an existing L-system or evolve an L-system to generate a new or modified L-system.

### **Edit text and text style**

Brings up the dialog box used to edit text and set text formatting. If a text object is currently selected, then this text is included so that it can be edited. Both currently selected text and future typed text will use the formatting you specify.

### **Line style**

Brings up the dialog box used to change a line's style. If a line object is currently selected then it's style will be altered as well as any future drawn lines. You can specify line width, color and dot-dash pattern. This also affects the boundaries of rectangles, circles and fractals.

### **Patterns**

Brings up the dialog box used to change a rectangle or circles internal fill pattern and color. If a rectangle or circle object is currently selected then it's style will be altered as well as any future drawn rectangles and circles.

## **Tools Menu Commands**

Use the scroll bar to see more commands.

### **Selection**

Choose the selection tool as the current tool. This can also be selected from the toolbox window.

### **Movement**

Choose the movement tool as the current tool. This can also be selected from the toolbox window.

### **Text**

Choose the text tool as the current tool. This can also be selected from the toolbox window.

### **Line**

Choose the line tool as the current tool. This can also be selected from the toolbox window.

### **Rectangle**

Choose the rectangle tool as the current tool. This can also be selected from the toolbox window.

### **Rounded Rectangle**

Choose the rounded rectangle tool as the current tool. This can also be selected from the toolbox window.

### **Ellipse**

Choose the ellipse tool as the current tool. This can also be selected from the toolbox window.

### **Any defined fractals**

Choose the fractal as the current tool. This can also be selected from the toolbox window.

## **Options Menu Commands**

Use the scroll bar to see more commands.

### **Show tool box**

Display the tool box window. This menu item is only active if the tool box window has been closed (from it's system menu).

### **Rulers**

Displays rulers in the drawing window. If rulers are already in the drawing window then they are removed.

### **Fractal**

Sets the fractal level for any currently selected fractal as well as future fractals. Also sets the turn increment used in the define base shape dialog box.



**scroll bar**

A bar that appears at the right and/or bottom edge of a window whose contents aren't completely visible. Each scroll bar contains two scroll arrows and a scroll box, which allow you to scroll within the window or list box.